Fryern Infant School Curriculum Overview Year 1

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer			
Subject	Brilliant Bodies	Colour	Roarsome Times	Playful Playgrounds	Cracking Castles	Let's Explore!			
English Science	Animals including humans -identify, name, draw and label the basic parts of the human bodysay which part of the body is associated with sense.	Key Text Rainbow Fish Elmer 'Polar Express' 'Coming Home' Environmental study	Key Text Poetry – Dinosaurs Dinner The Three Triceratops Tuff. Captain Flinn and the Pirate Dinosaurs. Everyday Materials: -distinguish between an object and the material from which it is made -identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock -describe the simple physical properties of a variety of everyday materials -compare and group together a variety of everyday materials on the basis of their simple physical properties. Animals including humans: -identify and name a variety of common animals that are carnivores, herbivores and omnivores -describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets)		Key Text Non-Fiction – Castles (Pie Corbett learning of key facts). Rapunzel Return by Aaron Becker Lost and Found by Oliver Jeffers Animals including humans: -describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets) -identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals including deciduous and evergreen trees -identify and describe the basic structure of a variety of common flowering plants, including trees.				
	Seasonal Changes Differences between weather and seasons. How this affects our world. Log Study								
Computing	Logging on and loading programs. Use of control toys. 'We are treasure hunters'		'We are TV chefs' Search Engines. Algorithms.		'We are collectors' Finding and using images from the internet. Sort images.				
	Introduction to algorithms. Use of control toys		Use of video software to record and make videos. 'We are painters' E-Safety. Using different programs. Save, retrieve and change.		E-Safety. 'We are storytellers' Use sound recording equipment.				
Art		Kandinsky Colour	Sculpture		Paul Klee Sculpture	Eric Carle			

DT	Moving vehicles -wheels and axles		Food and nutrition	Playgrounds	Food and nutrition Drawbridge - levers	
History	Florence Nightingale Mary Seacole	Remembrance	Mary Anning	Playgrounds old and new	Royal Family Wedding Anniversary	David Attenborough
Geography		How does weather affect our lives?		What is the geography like where I live? -Studying a small areaField work and map work use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment	-Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas use basic geographical vocabulary -map and fieldwork	Why do we love being by the sea so much?
Music	Feel the pulse – pulse and rhythm. Responding to thought provoking music. Taking off – pitch (singing)		Sounds interesting – exploring sounds. Steady beats. Ostinatos. Nursery Rhymes.		What's the score – instruments (recorder) and symbols. Composition. Learning songs from around the world. Rain rain go away – timbre, tempo (listening)	
	Partner songs. Rounds.		Singing and listening to music- learning Christmas songs adding percussion with instruments. The long and short of it – exploring duration.			
RE	Thanking (Harvest and Sukkot)	Journey's End (Nativity Journeys)	Change (People Jesus Met)	Welcoming (Palm Sunday)	Belonging (Belonging in Judaism)	Specialness (Special Places)
PDL	What helps us to stay healthy?	What is the same and different about us?	Who helps to keep us safe?	What can we do with money?	Who is special to us?	How can we look after each other and the world?

Mathematics – Year 1

TERM 1 TERM 2	TERM 3
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Place value, addition and subtraction within 10

- Sorting objects
- Counting objects
- Representing objects
- Counting, reading and writing forwards and backwards from any number 0-10.
- Counting one more and one less
- One-to- one correspondence to start to compare groups
- Comparing groups using language such as equals, mire/greater, less/fewer
- Introduce <, > and = symbols
- Comparing and ordering groups of objects and numbers
- Learning ordinal numbers(1st, 2nd, 3rd)
- Introducing and using the number line
- Using various models and representations for addition and subtraction within 10.
- Learning number bonds for numbers within 10
- Learning the number bonds to 10

Geometry: shape

- Recognise and name 3d shapes
- Sort 3d shapes
- Recognise and name 2d shapes
- Sort 2d shapes
- Patterns with 3d and 2d shapes

Number: addition and subtraction to and within 20

- Add by counting on.
- Find and make number bonds to 20.
- Add by making 10.
- Subtraction- not crossing a 10s boundary.
- Subtraction- crossing a 10s boundary.
- Learn number related facts.
- Compare numbers and number sentences (more/less).
- Partitioning numbers (tens and ones/ units).
- Identifying 1 more/less using objects, numerals, pictorially.

Place value within 50

- Reading, ordering and writing numerals to 50.
- Representing numbers to 50.
- Compare objects within 50.
- Compare numbers within 50 using the mathematical symbols <> and = .
- Count in 2s.
- Count in 5s.
- Compare lengths and heights.
- Measure lengths.
- Measure mass.
- Compare mass.
- Measure capacity.
- Compare capacity.

Number: multiplication and division

- Count in 10s
- Make and add equal groups
- Make arrays
- Make doubles
- Make equal groups for doubling and sharing

Number fractions

- Find half of a shape and quantity
- Find quarter of a shape and quantity

Position and direction

- Describe turns
- Describe position (whole, half, quarter and threequarter turns)

Place value to 100

- Counting to 100
- Partitioning numbers
- Comparing numbers
- Ordering numbers
- One more and one less

Measurement: money

- Recognise coins
- Recognise notes
- Counting in coins

Measurement: time

- Before and after
- Dates
- Time to the hour and half hour
- Writing time and comparing time